

Codex: Eye of Terror (Warhammer 40,000)

Andy Chambers, Pete Haines, Andy Hoare, Phil Kelly, Graham McNeill



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Codex: Eye of Terror covers GW's 2003 summer campaign (much like 2000's Codex Armageddon), and introduces four new army lists for Warhammer 40,000. Also included is background to the campaign theme, Abaddon's 13th Black Crusade, and a section on painting and modeling.

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